

Internet of Things



Internet of things

The Internet



- Set of connected computer devices

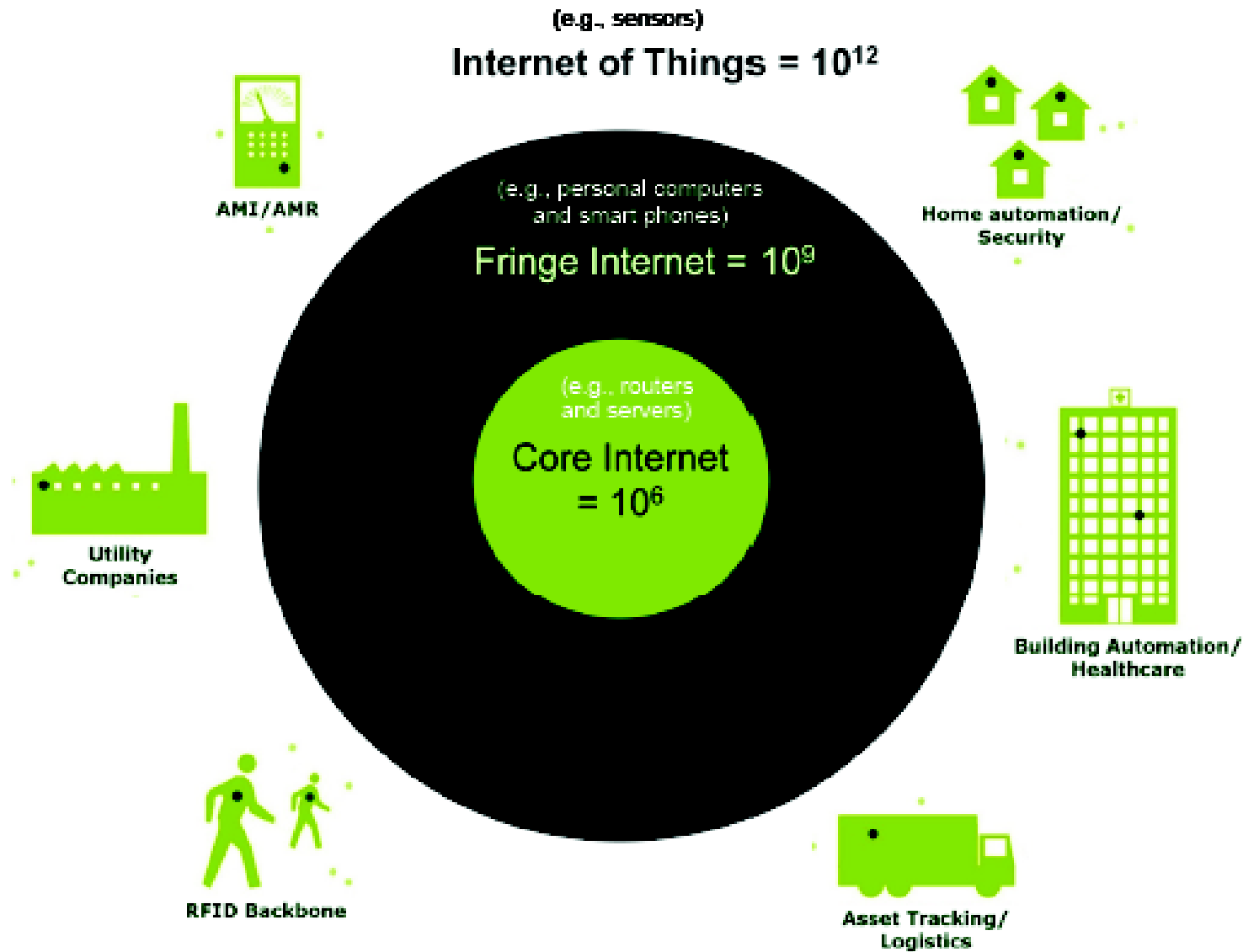
The Internet of things

- Set of connected surrounding things of human living space
 - ✓ Home appliances
 - ✓ Machines
 - ✓ Transportation
 - ✓ Business storage
 - ✓ Goods
- **No** standard architecture (till 2013)
- **No** standard definition

Research

- How to make these things communicate with each other like the Internet ?

The Internet of things (IoT)



Source: Sensinode

IoT- sample definitions

- Definition 1: by some researchers [survey]
 - ✓ A new model that contains all of wireless communication technologies
 - ✓ Sensor networks
 - ✓ Mobile networks
 - ✓ Actuators
 - ✓ IoT= a set of things
 - ✓ having each a unique address (example: IP address)
 - ✓ Communicate using RFID

IoT- definitions



- Definition 2:
 - ✓ a dynamic global network infrastructure with self configuring
 - ✓ "things"
 - ✓ have identities
 - ✓ use intelligent interfaces
 - ✓ are active participants in business, information and social processes
 - ✓ communicate among themselves and with the environment (sensing data about the environment)
 - ✓ reacting autonomously to the "real/physical world" events: trigger automated actions

IoT- definitions



- Definition 3:
 - ✓ The network formed by things/objects
 - ✓ Things
 - ✓ have identities,
 - ✓ virtual personalities
 - ✓ Use intelligent interfaces to connect and communicate with the users, social and environmental contexts.

IoT applications

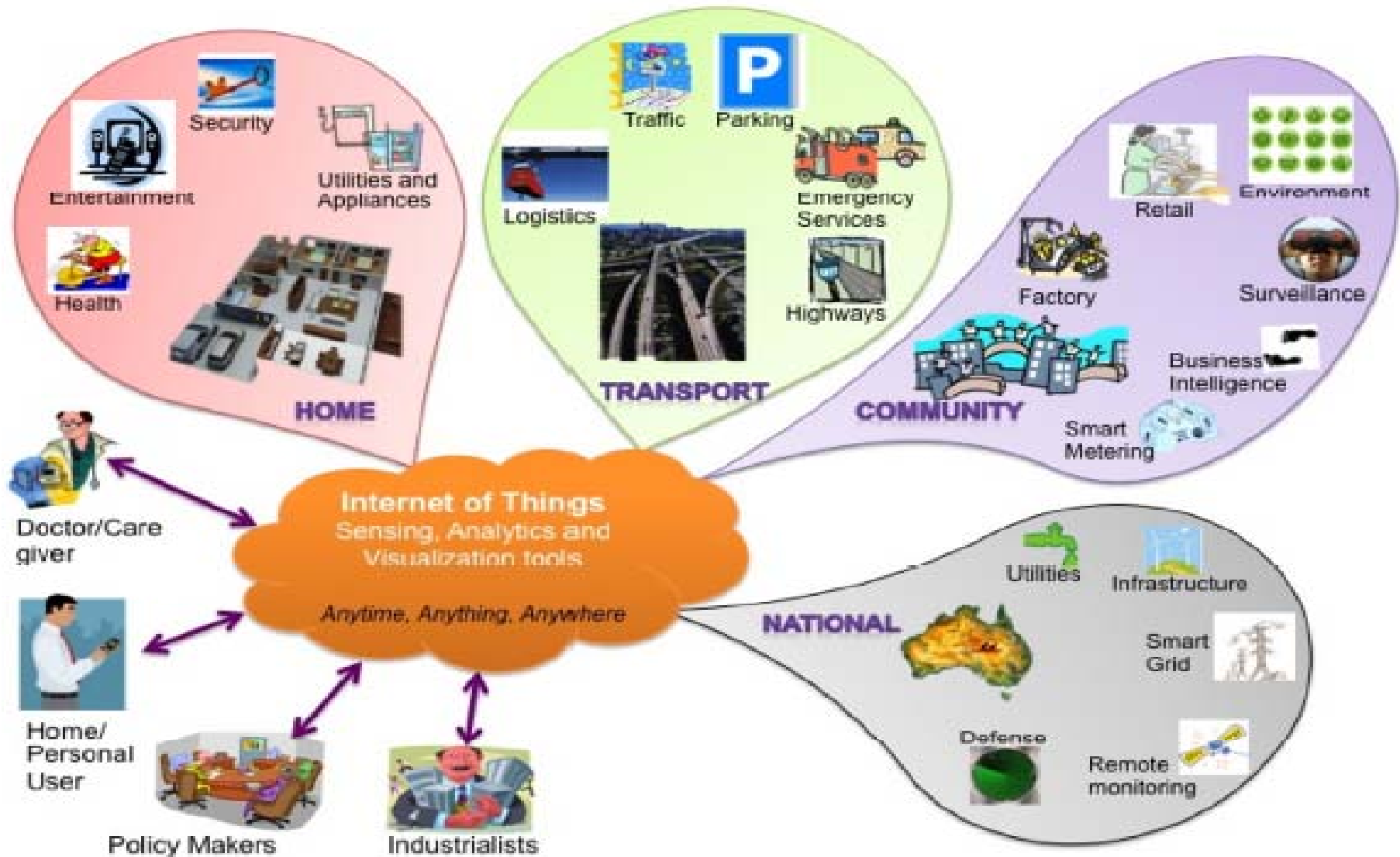
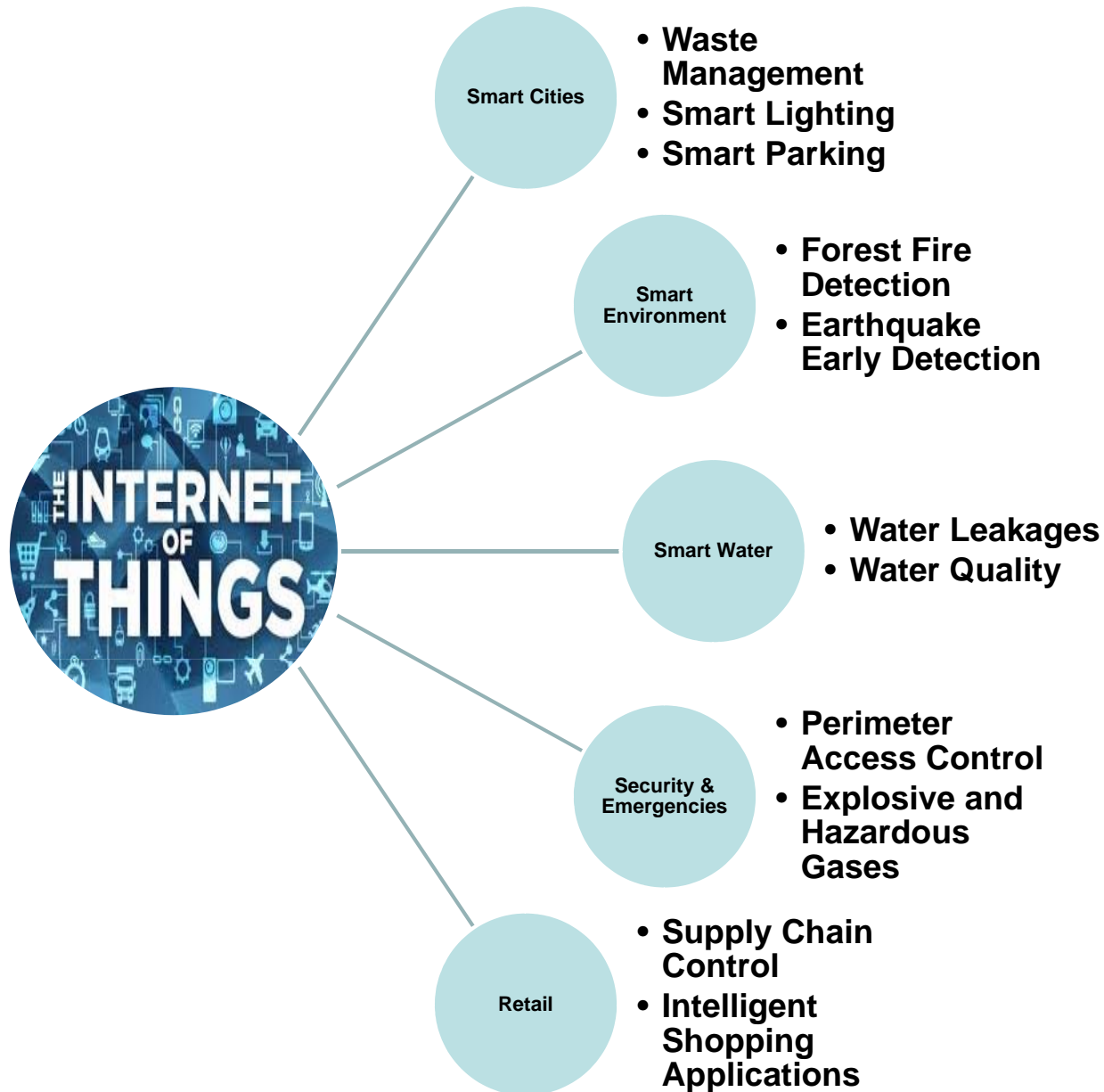


Fig. 1. Internet of Things schematic showing the end users and application areas based on data.

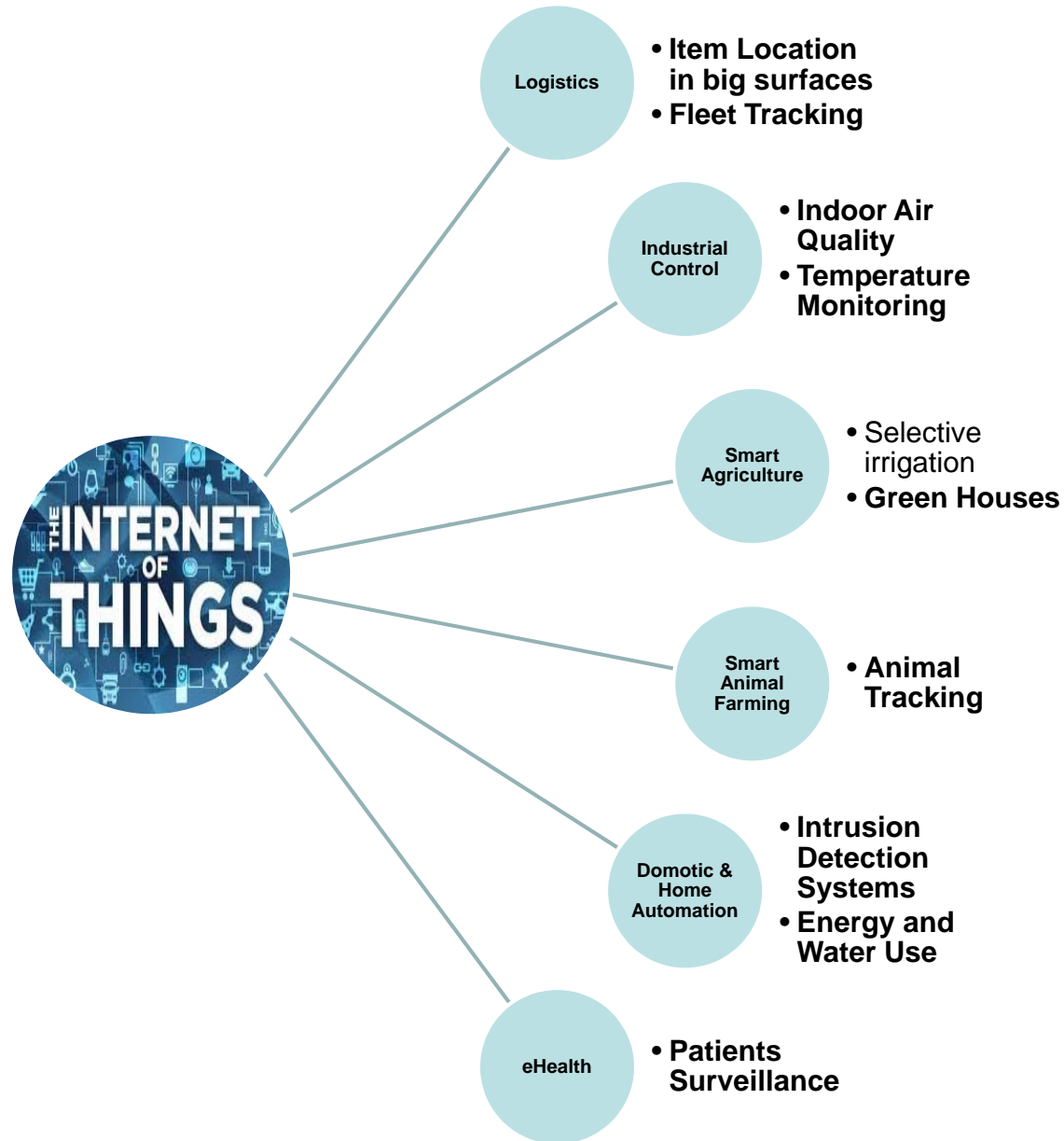
IoT sample applications

- Cooperation between traffic lights and sensors [5]
 - ✓ To provide a normal distribution of cars in the roads
 - ✓ Adapt the time for each sign to be on or off
- Smart Bottles
 - ✓ Bottles equipped with pressure and temperature sensors and RFID tag
 - ➔ Identify sites on assembly lines that subject the glass to damaging pressure or collisions ➔ Reduce Glass Breakage
- Garbage cans equipped with sensors
 - ✓ When a threshold of weight/ volume is reached ➔ contact the garbage cars.

IoT sample sensor applications



IoT sample sensor applications



IoT features

- Univocally identifiable and addressable objects
- Artificial Intelligence
- Architecture
- Geo-Localization
- Size Considerations

IoT- technologies

- RFID: tags and readers



- WiFi IEEE 802.11

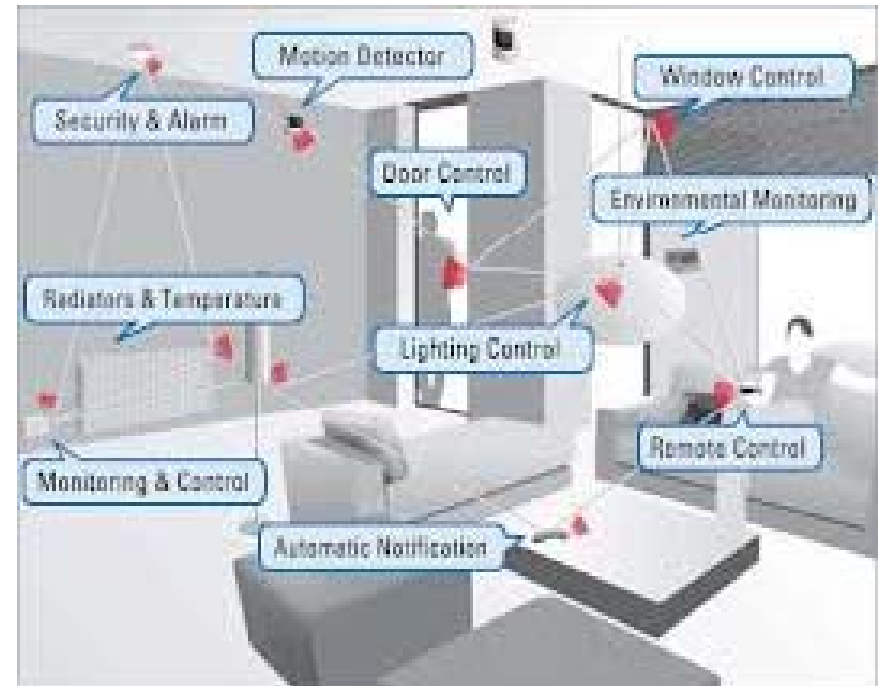
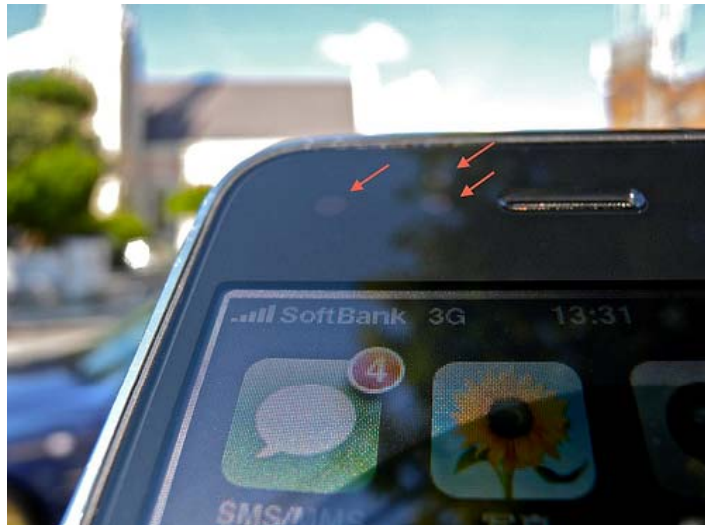


- Barcode and QR Code



- ZigBee IEEE 802.15.4

- Sensors and smartphones



IoT architectures

- 3 layers architecture (beginning of IoT)
- 5 layers architecture (replace the 3 layer one)
- Specific purpose architectures

IoT architectures : 3 layers architecture

Application

- Middle tier between technologies and how they can be used to respond to human needs

network

- Core of lot: transmits information gathered by the perception layer
- Hardware + software + management centers

perception

- Used to identify each thing by gathering information
- Contains RFID tags, sensors, cameras...

IoT architectures : 5 layers architecture

Business

- Define application charge and management

Application

- Identifies types of applications to be used in IoT (intelligence, authentication, safety...)

Processing

- Storing & analysing of gathering information of things (database, cloud, ubiquitous computing, intelligen processing...)

Transport

- Transports information between perception and processing layers (wifi, bluetooth+ IPV6 for thins)
- Hardware + software + management ceners

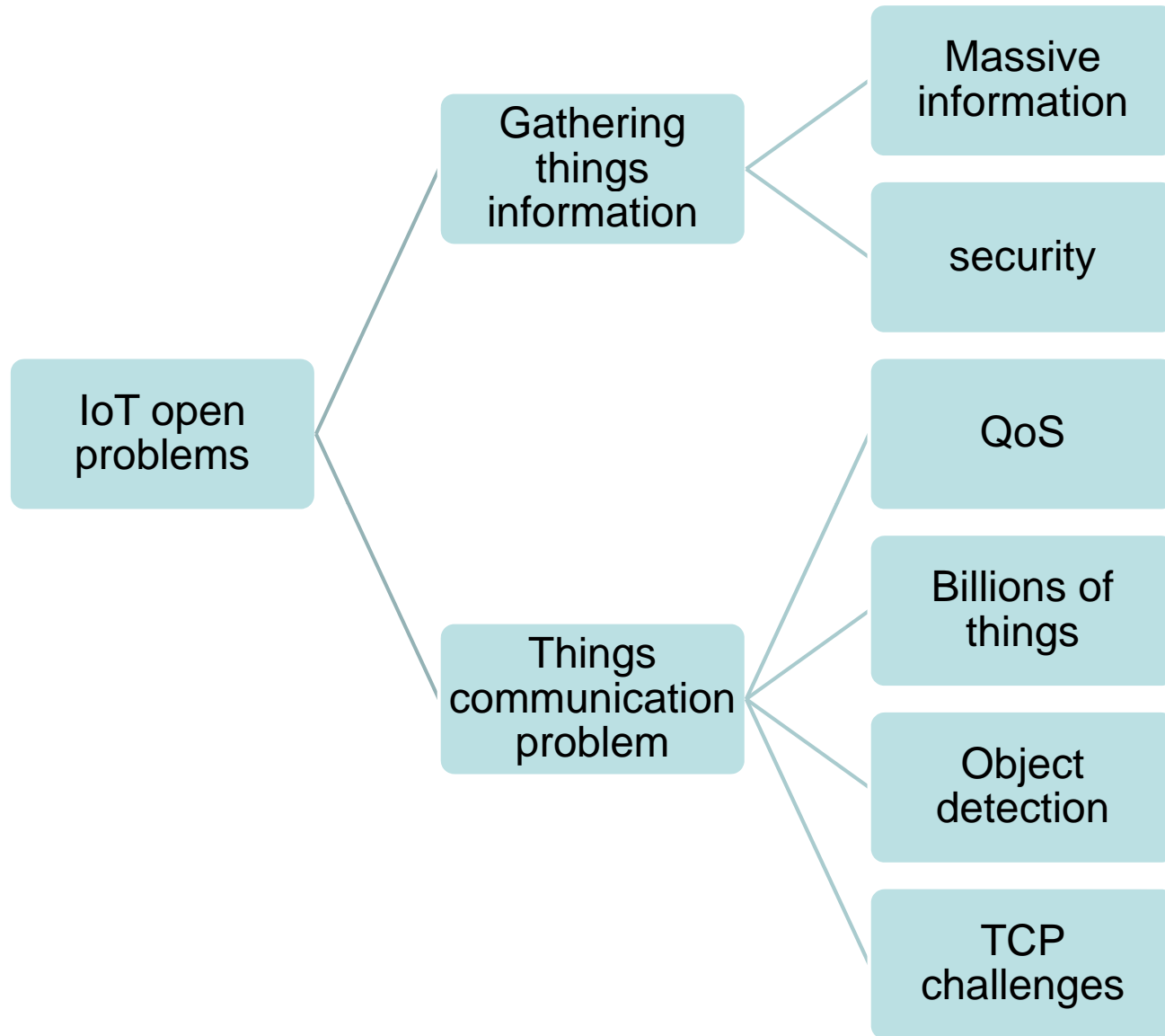
perception

- Gathers information of things (RFID, sensors..)
- Define the physical meanin of each thing (temperature, location)

IoT core problem

- Setup a universal architecture for systems with different targets applications and features

IoT open problems



IoT open problems:

- Massive information problem
 - ✓ Information of billions of things
 - communication problem
 - Transmission of data to control centers (web applications) in real time
 - Storing and backup
 - Processing things information to determine the control action for each thing

IoT open problems:

- Security
 - ✓ Communication using wireless connections
 - ✓ information sniffing
 - ✓ Physical attacks: things are alone most of the time
 - ✓ Low self defense
 - ✓ Most IoT devices can't accept security packages (low performances, energy saving)
 - ✓ Privacy of things personal information
 - ✓ Who can collect, store and access personal information

IoT open problems: Communication problems

- Billions of things:
 - ✓ Type of hardware for communication
 - ✓ Ideal addressing
 - ✓ Information access :RFID or other systems (image processing)
- TCP
 - ✓ Congestion control, data buffering, connection setup...
- Qos:
 - ✓ Objects with different features
 - ✓ A non localised area => QoS problems
- Real time object detection:
 - ✓ How we can define each thing and acquire its information in real time (RFID, computer vision...